



MIXTVISION / GAMES / PRESS / MINUTE OF ISLANDS  
MUNICH, AUGUST 2019

## FACTSHEET

# MINUTE OF ISLANDS

### DESCRIPTION

Minute of Islands is a transformational journey in a faltering world. Explore a strange and wonderful archipelago in this classic comic-style adventure. Guide young mechanic Mo on a journey to find the strength to let go in a world about to collapse. The powerful Omni-Switch at your disposal may not be enough to fix all that is broken...

### FACTS & FIGURES

- Release Date: Spring 2020
- Release Platforms: PC / Mac, PlayStation 4, Xbox One, Nintendo Switch
- Steam Page: [https://store.steampowered.com/app/1049710/Minute\\_of\\_Islands/](https://store.steampowered.com/app/1049710/Minute_of_Islands/)

### KEY FEATURES

- Wield your wand-like Omni-Switch throughout story-based environmental puzzle & platform gameplay.
- Unravel an emotional poetic story.
- Explore a colorful fantastic world across multiple unique islands, meet curious characters & uncover the islands' secrets.
- Enjoy hand-drawn comic-style visuals and a deeply atmospheric soundtrack.

### STORY

You are Mo, a skilled tinkerer in an unstable world once formed not only by men, but mysterious giants alike. Giant-kind all but vanished since, leaving behind otherworldly tech deeply entwined with the islands themselves and in desperate need of maintenance: A threat almost forgotten must be kept at bay. Mo is on a quest to become a hero, but is this truly what she needs?



#### Website:

[minute-of-islands.com](http://minute-of-islands.com)

#### Presskit:

[presskit.minute-of-islands.com](http://presskit.minute-of-islands.com)

**Twitter:** @MinuteOfIslands

**Facebook:** /MinuteOfIslands

**Developer:** [studio-fizbin.de](http://studio-fizbin.de)

**Publisher:** [mixtvision.games](http://mixtvision.games)

Mixtvision Mediengesellschaft mbH

Alexandra Palme Leopoldstr. 25 80802 Munich Germany

Phone: +49 89 383 770 9 24 Fax: +49 89 383 770 9 20 [ap@mixtvision.de](mailto:ap@mixtvision.de) [www.mixtvision.games](http://www.mixtvision.games)

